Tuesday 30th June

Maths:

- Multiplication Grid
- Magic Ten
- Stop the Clock game.
- Converting between digital and analogue clocks.
- Practise your times tables on TTRockstars.

English:

This week we are going to be writing our own story based on our Goblin work over the past couple of weeks. Writing at home is not always easy so I have given you options; you could create your own story similar to the original writing step by step, you could edit the original story following my ideas or be creative and create your own magical adventure with goblins.

- SPaG Starter.
- Writing 2nd part of story.
- Spelling – find definitions for your spellings this week.
- Try and read for at least 20 minutes a day.

Health and Fitness Week:

Pick one of the activities on the attached sheet to have a go at.

Spelling - Tuesday 30th June

Use a dictionary to find definitions for this week's spellings.

library	
material	
medicine	
mention	
minute	
natural	
notice	
naughty	
occasion	
occasionally	

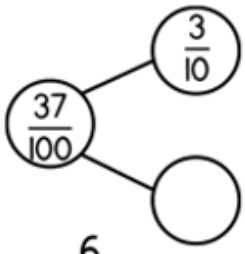
Maths – Tuesday 30th June

Multiplication Grid:

x	5	9	4	2	12	6	8	10	11	7
4										
7										
2										
6										
9										
12										
5										
14										
16										
101										

Magic Ten:

Complete the part-whole model.



Calculate $\frac{6}{7}$ of 49

What is $\frac{7}{11} - \frac{3}{11}$?

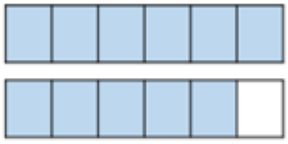
Add 3,451 and 3,700 together.

Write 3 tenths as a decimal.

Complete.

$\frac{1}{6}$ of $\square = 8$

How many sixths are there altogether?

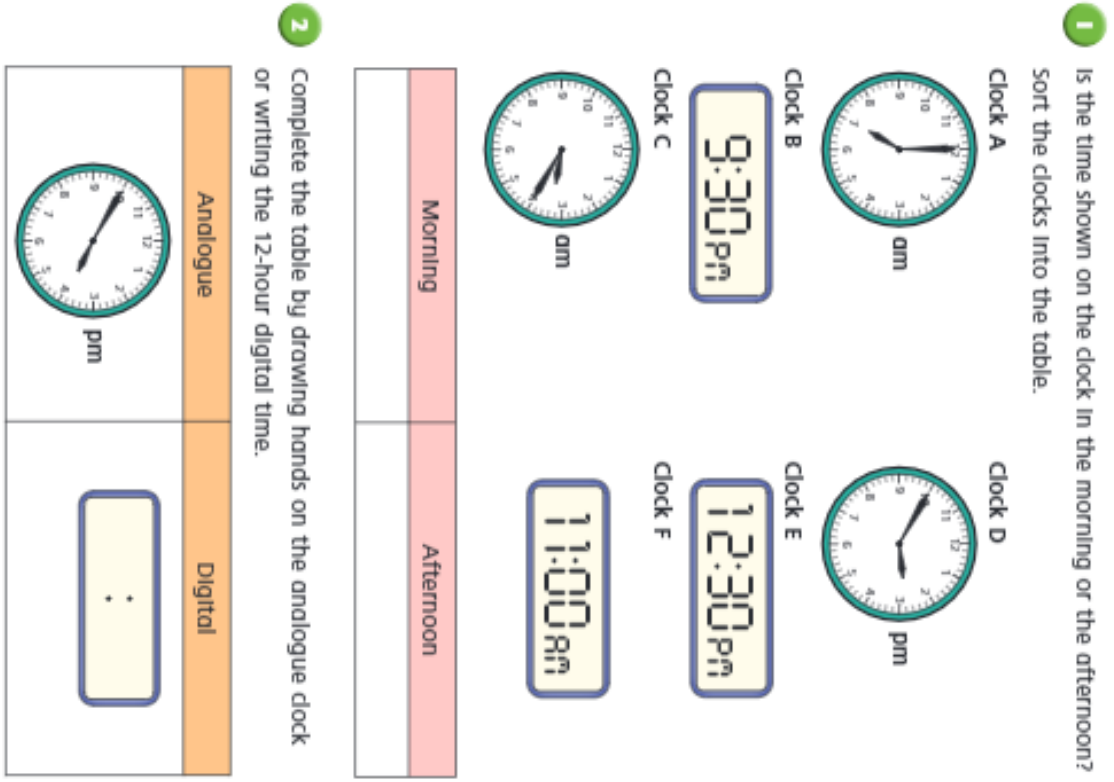


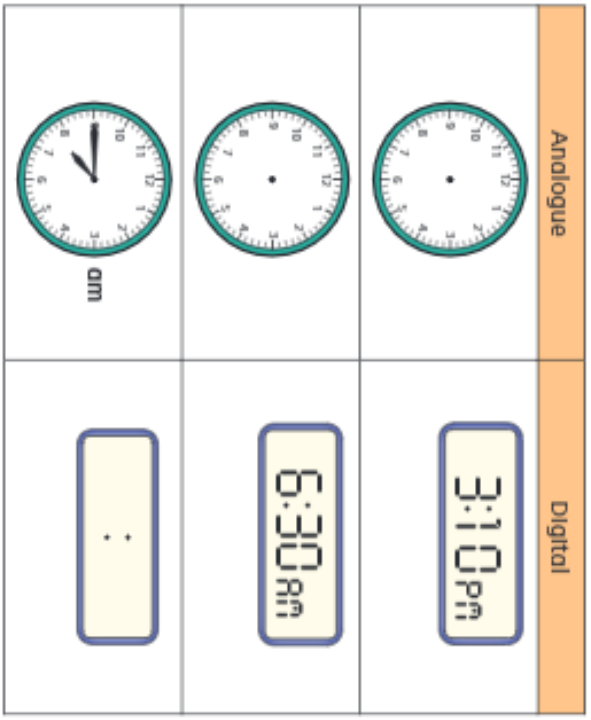
Subtract 1,250 from 5,000

Telling the time:

Have a go at this game, matching the digital and analogue clocks: A go at the first link first, then if you feel confident the second:

https://teachingtime.co.uk/draggames/sthec3.html
https://teachingtime.co.uk/draggames/sthec4.html





Analogue	Digital
	3:10 PM
	6:30 AM
am	:

3

pm

Ron is writing the time in 12-hour digital format.

5:03 pm

What mistake has Ron made?

4

Esther leaves her house at this time.

It takes her 1 hour and 45 minutes to get to her friend's house.

Write the time she arrives in 12-hour digital format.

pm

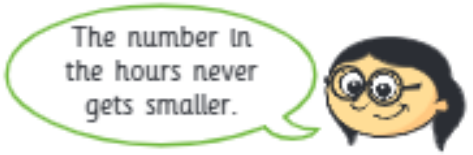
5

Jack and Annie are looking at what happens when you add 50 minutes to a time in the 12-hour digital format.

a)

Is Jack's statement always, sometimes or never true?

b)



Is Annie's statement always, sometimes or never true?

Compare answers with a partner.

6

Huan is getting the bus into town.

Buses start running at 6:30 am.

They arrive every 22 minutes.

Huan is ready to leave at the time shown on the clock.

am

When will the next bus arrive?

7

Using the digit cards once only each time, show six different times that could be shown on a 12-hour digital clock.

You do not need to use all the cards every time.

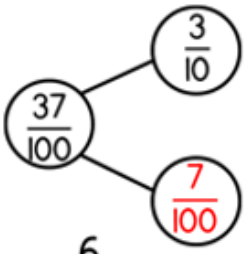
0	1	2	3

Are there any other possible answers?

Answers:

x	5	9	4	2	12	6	8	10	11	7
4	20	36	16	8	48	24	32	40	44	28
7	35	63	28	14	84	42	56	70	77	49
2	10	18	8	4	24	12	16	20	22	14
6	30	54	24	12	72	36	48	60	66	42
9	45	81	36	18	108	54	72	90	99	63
12	60	108	48	24	144	72	96	120	132	84
5	25	45	20	10	60	30	40	50	55	35
14	70	126	56	28	168	84	112	140	154	98
16	80	144	64	32	192	96	128	160	176	112
101	505	909	404	202	1212	606	808	1010	1111	707

Complete the part-whole model.



Calculate $\frac{6}{7}$ of 49 42

What is $\frac{7}{11} - \frac{3}{11}$? $\frac{4}{11}$

Add 3,451 and 3,700 together. 7,151

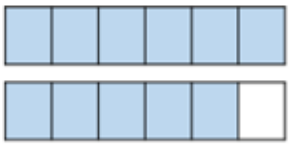
Twenty minutes to four

Write 3 tenths as a decimal. 0.3

Complete.

$\frac{1}{6}$ of 48 $= 8$

How many sixths are there altogether?



11 sixths

Subtract 1,250 from 5,000 3,750

Ten minutes to one

Analogue to digital – 12 hour

1 Is the time shown on the clock in the morning or the afternoon?

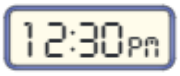
Sort the clocks into the table.

Clock A

Clock D

Clock B

Clock E



Clock C

Clock F

Morning	Afternoon
A C F	B D E

2 Complete the table by drawing hands on the analogue clock or writing the 12-hour digital time.

Analogue	Digital
pm	3:50PM
	3:10PM
	6:30AM
am	7:45AM

3

Ron is writing the time in 12-hour digital format. 5:03 pm

What mistake has Ron made?

He thinks the minute hand pointing at 3 means 3 minutes past when actually it means 15 minutes past

4 Esther leaves her house at this time.

It takes her 1 hour and 45 minutes to get to her friend's house.

Write the time she arrives in 12-hour digital format.

4:02PM

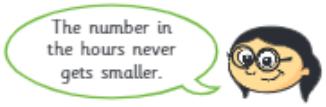
5 Jack and Annie are looking at what happens when you add 50 minutes to a time in the 12-hour digital format.

a)

Is Jack's statement always, sometimes or never true?

Sometimes

b)



Is Annie's statement always, sometimes or never true?

Sometimes

6 Huan is getting the bus into town.

Buses start running at 6:30 am.

They arrive every 22 minutes.

Huan is ready to leave at the time shown on the clock.

When will the next bus arrive?

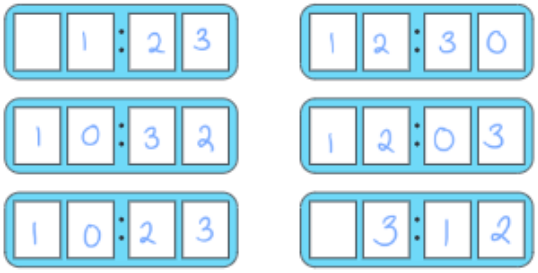
9:26 am

7 Using the digit cards once only each time, show six different times that could be shown on a 12-hour digital clock.

You do not need to use all the cards every time.

0	1	2	3

e.g.



Are there any other possible answers?

English – Tuesday 30th June

SPaG Starter:

Rewrite the sentence below so that it uses the **present perfect** tense.

You saw that movie lots of times.

Underline the **direct speech** in this sentence.

"Ahmed," said James, "can I borrow your ruler, please?"

Magical Story:

Today, we are writing the second section of our story, the build up. Let's have a look at what our plans say to include in this part of the story:

B	• MC finds something (a portal) that takes them to another world.	• While Grandmama is in post office, Sammy enters a bookshop and the Tree Goblins world when he opens a book	**Where does your character find the book/portal to the other world? Is it the same bookshop or somewhere else?**

This is quite a lot to write in one day, so let's break it up further, I want you to focus on the bit in yellow. So, we are looking at the section of your story where your character is about to enter a strange place.

If you feel confident enough to begin writing from this, off you go. If you're feeling a little stuck, let's have look together.

Out of the corner of his eye, Sammy spotted the most unusual of shops. It was a bookshop. ~~Now you may be thinking that there isn't~~ anything unusual about a bookshop but this bookshop was not like one he had ever seen before – it was tiny and sandwiched between a large restaurant and a shop selling shiny, new bicycles. No-one seemed to notice the bookshop. Everyone just walked past it like it was invisible.

Gripped by curiosity, ~~Sammy~~ began to walk towards the tiny door of the tiny bookshop. As Sammy approached the shop, he noticed small intricate lanterns hanging around the edge of the roof, puffs of peculiar smoke drifting out of the tall, thin chimney stack and thick, aggressive ivy covering the stone walls and windows.

Sammy approached the door which didn't have a knocker or a bell. Instead, it had a note which read:

Does he spot a shop? Is it a book shop or another shop? Or somewhere else?
Was it really small? How else could you describe it? Is there a better word than small?
What was special about the shop? What could your main character see?

With a quick glance back towards the post office, Sammy pushed the shop's door and, to his surprise, it opened slightly. With his heart pounding, he pushed the door harder. It opened more so he stooped down low and went inside.

To his amazement, the bookshop was huge inside - really huge. It was dimly lit and everything was covered in a fine film of dust. The shop was crammed with books from floor to ceiling. Books of every colour, type and size imaginable. Books about far off lands and fantastic finds. Sammy began to explore and it wasn't long before a book, perched precariously on a high shelf, caught his eye. Taking a deep breath, Sammy climbed a nearby rickety ladder, grabbed the book and carried it to a corner of the shop where an oil lamp burned slowly. He stroked the dust off the front cover and read the gold embossed title: Tree Goblins.

Suddenly, a low voice emerged from the darkness, "I wouldn't open that book if I were you," it said. Sammy spun round and saw in the corner a disheveled, old man sat in a large leather-bound, red chair. His head was buried in a book and, looking up from his half-moon spectacles, he continued: "Strange things live in these 'ere books – go home and don't come back if you know what's good for you." Sammy paused for the briefest of seconds, then carefully ignoring the man, opened the book.

What does the note of the door of your place say?
How did your character feel?
Describe your setting inside. What was this place like? What was it filled with? Was it colourful/ big/ small/ old/ new?
What did your character see? What did it have written? – choose one of your goblins.
What does your mysterious character say? Is it an old man?
How long did he pause for? Could you compare it to something else? He paused like...

Answers:

You have seen that movie lots of times.

"Ahmed," said James, "can I borrow your ruler, please?"